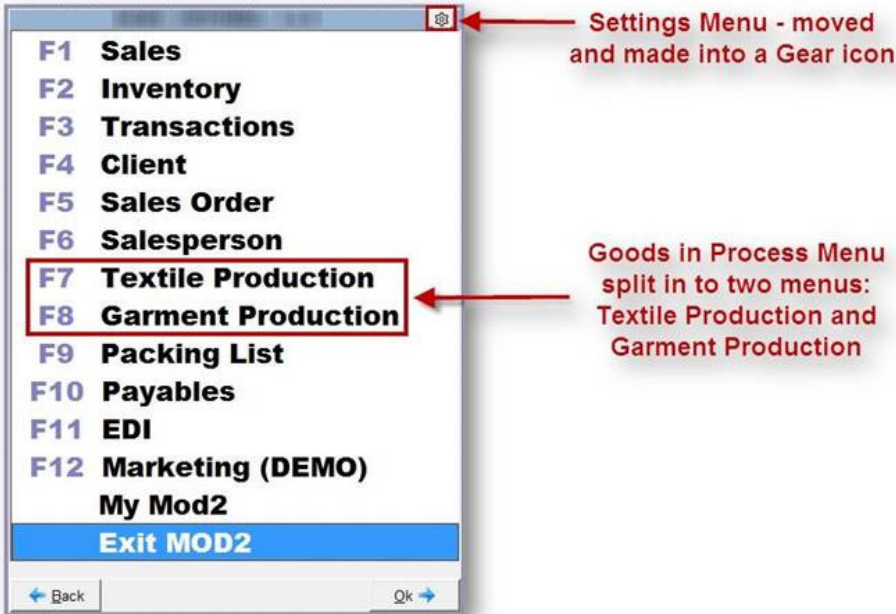
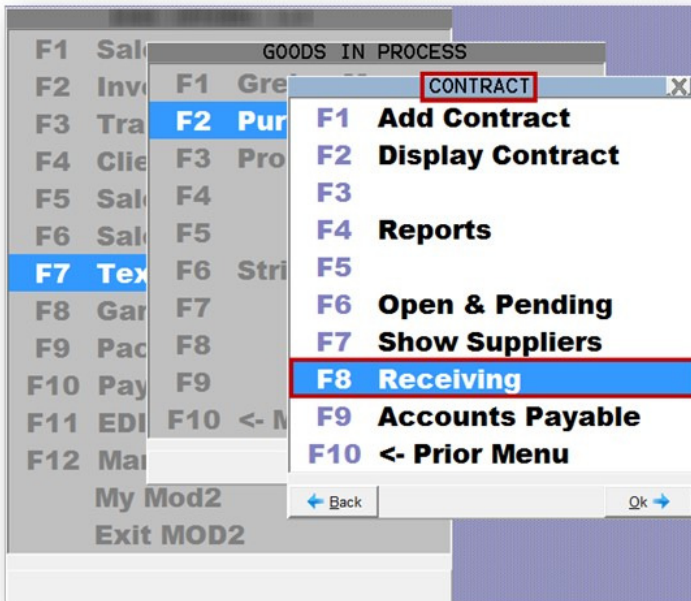


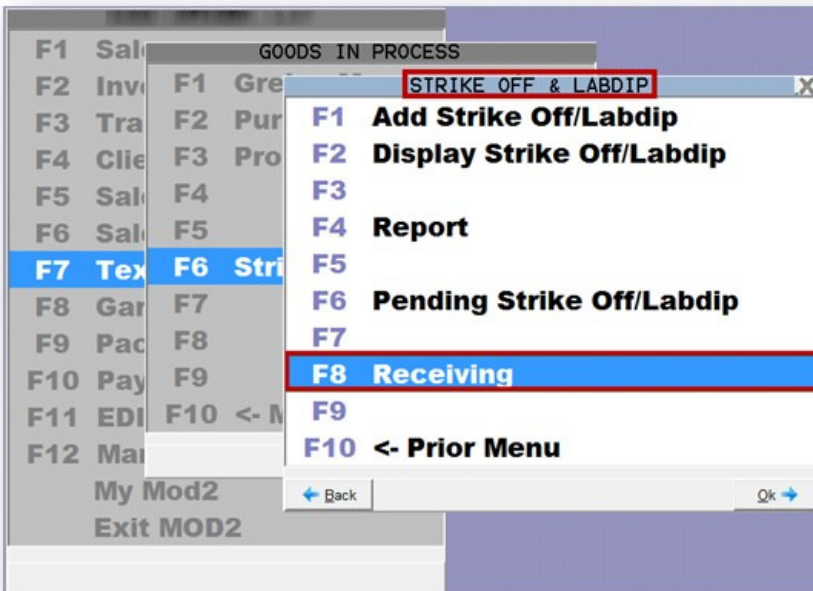
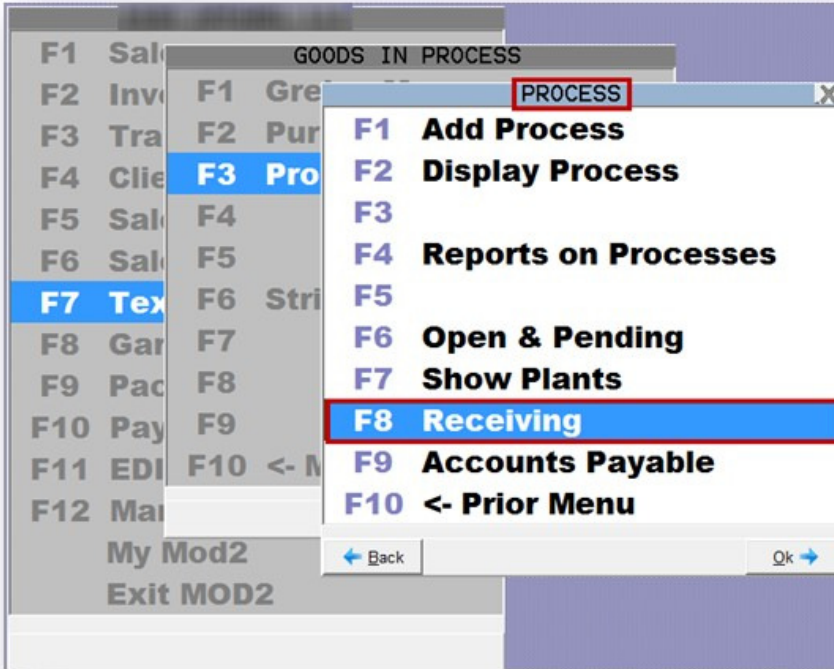
Please note that the next Mod2 update has several important changes to its Menus.

1. **Goods in Process** split into two menus: **Textile Production** and **Garment Production**
2. **Settings** Menu moved and made into a **Gear** icon.

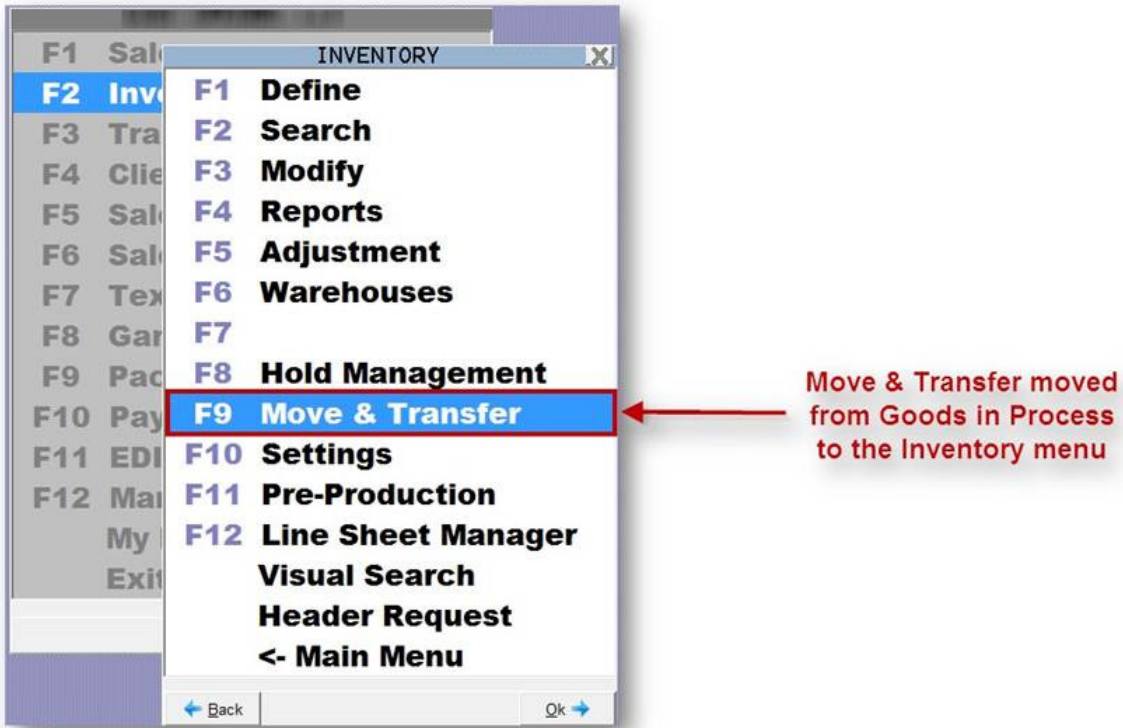


3. The **Receive Management** menu is now under each context (Purchase Management, Process Management, Strike Off & Labdip)





4. **Move & Transfer** moved from Goods in Process to the **Inventory** menu



5. All Garment related processes now located inside **Garment Production** menu.

